





How are soft materials accounted for, and used by, the control system?

- Soft-bodied, legged locomotion in Manduca
- Muscles as multi-state materials
- Neural control of locomotion and muscle state
- Using soft materials in robot design

Soft materials in locomotion

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Caterpillar locomotion - a new model system

- Locomotion is very versatile (climbing in complex branched environments, burrowing) but stereotypical and slow (easy to capture and analyze)
- Muscles are discrete functional elements not "antagonistic blocks" organized very similar to adult arthropods and vertebrates
- Direct CNS to muscle relationship, 1 MN per muscle, muscles are mapped, all major motoneurons identified. All sensory neurons are peripheral.
- Modular organization of segments (simplifies analysis)
- Completely soft-bodied, stiff hooks used for gripping but not for any other
 other part of the locomotion
- Scalable (mass changes during growth 10,000 fold)





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Using soft materials in robot design



















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• Using soft materials in robot design





















